

Tourlyx

Golf Tournament Manager

User Manual

Complete Step-by-Step Guide

Tourlyx is a full-featured golf tournament management platform designed for tournament directors and organizers. This manual walks you through every stage of running a tournament — from initial setup through final financial settlement — in the exact sequence you will use the application.

Table of Contents

1. Getting Started — Creating a Tournament
2. Account Plans & Subscription
3. Tournament Details & General Settings
4. Course Setup
5. Scoring Format
6. Sponsors
7. Prize Money Setup (Per-Day Prizes)
8. Champion Payouts
9. Optional Side Features
10. Building the Golfer Roster
11. Creating Pairings & Groups
12. Tee Times
13. Entering Scores
14. Leaderboard & Results
15. Financial Summary
16. Printing & Exporting
17. Sharing & Access Control
18. Quick-Reference Glossary

Chapter 1 — Getting Started: Creating a Tournament

Every tournament in Tourlyx begins with a single action: creating the tournament record. This establishes your tournament's identity and unlocks all subsequent setup steps.

How to Create a New Tournament

1. From the dashboard, click the **New Tournament** button (green "+" card).
2. Enter the **Tournament Name** — the only required field at this stage.
3. Select the **Number of Days** (1 through 7). You can change this later in Setup.
4. Click **Create Tournament**. You are automatically taken to the Tournament Setup page.

Tip: You can always rename your tournament or change the number of days from the Setup page. The number of days controls how many day-tabs appear in Pairings, Scores, and Prizes.

Cloning an Existing Tournament

If you run the same tournament year after year, cloning saves significant setup time. A clone copies all tournament settings — course data, format, prizes, sponsors, golfer roster, and side-feature configuration — into a brand-new tournament with a blank scorecard.

1. From the dashboard, locate the tournament you want to clone.
2. Click the **Clone** button (copy icon) on the tournament card.
3. Give the new tournament a name (e.g., "Club Classic 2027").
4. Click **Create Clone**. The new tournament opens in Setup, ready for any adjustments.

Note: Plan-gated features (Skins, Match Play, Course Library) are automatically downgraded in the clone if your current plan does not include them. You will see a notice listing any features that were disabled.

Plan Limit: Your account plan may limit the number of active tournaments per month. If you reach the limit, archive an older tournament before creating a new one. See Chapter 2 for plan limits.

Chapter 2 — Account Plans & Subscription

Tourlyx offers tiered subscription plans so you can match your plan to the size and complexity of the tournaments you run. Your current plan is always visible in the sidebar footer.

Plan Overview

Plan	Tours / Mo	Max Golfers	Skins	Match Play	Editor Seats	Viewer Seats
Trial (14 days)	1	16	No	No	0	0
Starter	5	32	Yes	No	1	2
Pro	Unlimited	72	Yes	Yes	5	Unlimited
Club	Unlimited	Unlimited	Yes	Yes	Unlimited	Unlimited

14-Day Free Trial

Every new Tourlyx account starts with a **14-day free trial**. During the trial you can explore the full app with the limits shown in the Trial row above. No credit card is required to start your trial.

The sidebar footer displays a **Trial** badge along with a countdown showing how many days remain. When your trial expires, a full-screen lock screen appears — you must subscribe to continue accessing your tournaments. Your data is preserved and immediately available once you upgrade.

Sidebar Plan Badge

Your current plan is always shown at the bottom of the left sidebar. For trial accounts, a countdown timer shows the days remaining. Click the **Change Plan** link in the sidebar or navigate to the Pricing page to upgrade or downgrade your plan at any time.

Changing Your Plan (Upgrade or Downgrade)

Existing subscribers can upgrade or downgrade their plan directly from the Pricing page. Tourlyx handles the billing change through Stripe automatically — no need to cancel and re-subscribe.

1. Click **Change Plan** in the sidebar footer, or navigate to the **Pricing** page.
2. Your current plan is highlighted. Click the button on any other plan to switch.
3. A **confirmation modal** appears showing:

- **Cost preview** — the prorated amount due today (for upgrades) or credit applied (for downgrades).
 - **Card on file** — the card brand and last four digits that will be charged.
 - **Next billing date** — when your next full billing cycle starts.
4. Review the details and click **Confirm Upgrade** (or **Confirm Downgrade**).
 5. The plan change takes effect immediately. The sidebar badge and all feature gates update instantly — no page refresh needed.

Note: Upgrades are prorated — you only pay the difference for the remainder of the current billing cycle. Downgrades apply a credit to your next invoice. Feature access adjusts immediately in both cases.

Feature Gating

Features not included in your plan display an upgrade prompt rather than the feature controls. The table below summarizes which features require which plan tier:

Feature	Trial	Starter	Pro	Club
Skins	—	✓	✓	✓
Match Play	—	—	✓	✓
Nassau	—	—	✓	✓
Wolf	—	—	✓	✓
Course Library	—	—	✓	✓

When you attempt to enable a gated feature on a lower-tier plan, the setup section shows a lock banner with a **View Plans** button. Upgrading your plan immediately unlocks the gated features for all your tournaments — no need to re-configure anything.

Tip: If you are unsure which plan is right for you, start with Starter. You can upgrade at any time and the change takes effect immediately — no need to re-create tournaments.

Terms of Service & Privacy Policy

Tourlyx's legal documents are accessible at any time:

- **Terms of Service** — visit </terms> from the Tourlyx marketing site or click the Terms of Service link in the site footer.
- **Privacy Policy** — visit </privacy> or click the Privacy Policy link in the site footer.

By subscribing to a paid plan you acknowledge acceptance of the Terms of Service, as indicated on the Pricing page.

About & Support

The marketing navigation bar includes quick-access links for information and help:

- **About** — opens a modal with an overview of what Tourlyx is and what it does.
- **Support** — opens a pre-addressed email to the Tourlyx support team. Use this for bug reports, feature requests, or any questions about your account.

Chapter 3 — Tournament Details & General Settings

The Setup page is the central hub for all tournament configuration. It is organized into collapsible sections accessible from a sticky navigation bar. Work through each section from top to bottom before your tournament begins.

Accessing Setup

1. Open your tournament from the dashboard.
2. Click **Setup** in the tournament navigation bar.
3. The first section — **Tournament Details** — is open by default.

Tournament Details Fields

Field / Option	Description
Tournament Name	The official name displayed on all printed materials and the leaderboard.
Director	Name of the tournament director or organizing club (optional but recommended for print headers).
Location	City, state, or course name. Used for live weather forecasts in the Pairings view.
Start Date	The first day of the tournament. Multi-day events span consecutive days from this date.
Number of Days	1 to 7. Controls how many day-tabs appear throughout the app.
Entry Fee	Dollar amount charged per golfer. Multiplied by roster size to show Total Entry Collected.
Mulligan Price	Cost per mulligan (default \$5.00). Used in financial calculations when mulligans are enabled.
Notes	Free-text field for internal reminders, local rules summaries, or sponsor acknowledgments.
Sponsor Seed	Auto-calculated from the Sponsors section — total sponsor contributions.

Total Funding	Entry Collected + Sponsor Seed + Mulligan Revenue. Used as the base pool for prize distributions.
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Tournament Logo

You can add a custom logo to your tournament — it appears inline next to the tournament name in the dashboard and throughout the app, and is printed at the top of the winner's certificate.

Uploading a Logo

1. From the dashboard, locate your tournament card.
2. Click the **placeholder image area** on the tournament card (shown when no logo has been uploaded yet), or drag and drop an image file directly onto it.
3. Select a PNG, JPG, or SVG image from your device. Recommended size is at least 200×200 px with a square or near-square aspect ratio for best display.
4. The logo uploads immediately and appears inline next to the tournament name across the app.

Tip: A transparent-background PNG works best. Avoid logos with large white borders — they may look clipped on colored backgrounds. The logo is also printed at the top of the winner's certificate, so choose a clean, high-contrast image.

Note: Once a logo is set: **click** the logo image to open the tournament directly. To replace the logo, **press and hold** (long-press) the logo image — the upload dialog will appear so you can select a new image. The previous logo is replaced immediately.

Saving Your Changes

Each section has its own **Save** button. Changes are not automatically persisted — always click Save before navigating to another section.

Tip: Fill in Location accurately — Tourlyx uses it to pull a live weather forecast for each tournament day on the Pairings page, giving your golfers a heads-up before they tee off.

Chapter 4 — Course Setup

Tourlyx uses course data (par per hole, course rating, slope) to calculate net scores and apply USGA-standard handicaps. Set up a course for every day of your tournament.

Adding a Course

1. Click **Courses** in the tournament navigation.
2. Click **Add Course**. A course editor opens.
3. Begin typing the **Course Name**. Tourlyx will auto-fill the course rating, slope, and hole-by-hole par and handicap index data if the course is recognized.
4. Select the **Tee Color**. The available options update dynamically based on the actual tees the course offers (e.g., "Black", "Blue Men's", "Red Women's").
5. Review the auto-filled data and adjust any values as needed.
6. Click **Save Course**.
7. Repeat for each tournament day.

Field / Option	Description
Course Name	Official name of the golf course for this day. Triggers auto-fill when a match is found.
Course URL	Optional link to the course website or scorecard (for reference only).
Course Rating	Official USGA course rating (e.g., 71.4). Auto-filled when available. Used in handicap calculations.
Slope Rating	Official slope rating (55–155). Standard is 113. Auto-filled when available.
Tee Color	The tee the tournament is playing from. Dynamically populated with the tee names available at that course (e.g., Back, Middle, Forward, Red, White, Blue).
Par (per hole)	Par value for each of the 18 holes. Auto-filled when available.
HCP Index	Handicap stroke index per hole (1 = hardest, 18 = easiest). Auto-filled when available.

Re-Syncing Course Data from the API

If a course's official data has been updated since you first added it — or if you suspect the auto-filled values are stale — you can re-fetch the latest data without removing and re-adding the course.

1. Open the course editor for the day you want to update.
2. Click the **Sync** button (cloud/refresh icon) near the Course Name field.
3. Tourlyx queries the course database and updates rating, slope, par, and HCP index.
4. Review the refreshed values and click **Save Course**.

Course Library (Pro / Club Plans)

Pro and Club subscribers can save frequently used courses to a personal **Course Library**. This lets you instantly import a fully configured course — rating, slope, par, HCP index, and tee — into any future tournament without retyping.

Saving a course to your library:

1. Add and configure the course as normal.
2. Click **Save to Library** on the course card.
3. The course is saved to your account's Course Library and is available across all tournaments.

Importing a course from your library:

1. On the Courses page, click **Import from Library**.
2. Browse or search your saved courses.
3. Click **Import** next to the course you want. It is added to today's course slot with all data pre-filled.

Tip: Always verify auto-filled course data against the official scorecard, especially rating, slope, and hole handicap indexes, before the tournament begins.

Chapter 5 — Scoring Format

The Format page controls how scores are calculated and how golfers are grouped for play.

Setting the Format

1. Click **Format** in the tournament navigation.
2. Select the primary **Format Type**.
3. Choose the **Handicap Basis**.
4. Set the **Group Type**.
5. Set the default **Tee Color**.
6. Enter any **Local Rules** that apply.
7. Click **Save**.

Field / Option	Description
Format Type	Stroke Play (default), Stableford, Modified Stableford, Match Play, Scramble, Best Ball, or Skins.
Handicap Basis	Full Handicap, 3/4, 1/2, or Gross (no handicap). Controls the allowance applied to course handicap.
Group Type	Mix (foursomes when possible), Foursomes only, Twosomes only, or Threesomes only. Can be overridden per group in Pairings.
Tee Color	Default tee color for all golfers. Can be overridden per golfer on the Roster page.
Local Rules	Free-text area for special rules (e.g., preferred lies, OB rules).

Score Cap Setting

The score cap is configured in the **Setup** page under Prize Money. The **Allow Actual Scores** toggle applies globally to the tournament. When OFF (the default), each hole score is capped at double par — the standard stroke play maximum. Enable it only when your format specifically requires recording all strokes.

Chapter 6 — Sponsors

Sponsor contributions form the **Sponsor Seed** — the pool of money used to fund Champion Payouts. Adding sponsors here automatically updates all financial calculations.

Adding a Sponsor

1. On the Setup page, open the **Sponsors** section.
2. Click **Add Sponsor**.
3. Enter the **Sponsor Name**, **Amount** (dollars), and an optional **Note**.
4. Click the checkmark to save inline.
5. Repeat for each sponsor. The **Total Sponsor Seed** updates automatically.

Editing or Removing a Sponsor

1. Click the pencil icon next to the sponsor row to edit.
2. Click the trash icon to delete. You will be asked to confirm.

Printing Sponsor Names

You can optionally display sponsor names on printed materials as a "Presented by" footer.

1. In the **Sponsors** section, check the **Print sponsor names on certificate & financial summary** checkbox.
2. When enabled, the **Winner's Certificate** and the **Financial Summary** print view will include a footer listing all sponsor names under a "Presented by" heading.
3. Uncheck to remove the sponsor footer from printed materials.

Tip: This is a great way to acknowledge sponsors on official tournament documents without cluttering the main display. Sponsors see their names on the certificate handed to the champion.

Tip: The Sponsor Seed appears in the Champion Payouts section. If you use Percent mode for champion prizes, the payout amounts are recalculated live whenever this total changes.

Chapter 7 — Prize Money Setup (Per-Day Prizes)

Per-day prizes are awarded to the top finishers in Individual, Twosome, and Foursome categories on each day of play. You set a dollar payout for each place on each day.

Setting Up Day Prizes

1. On the Setup page, open the **Prize Money** section.
2. For **Day 1**, enter dollar amounts for each prize category.
3. For multi-day tournaments, repeat for each day — or click **Copy Day 1** → **All Days** to duplicate.
4. Click **Save Prizes**.

Field / Option	Description
Individual 1st	Prize for the golfer with the lowest net score on this day.
Individual 2nd	Prize for the 2nd-lowest net individual score.
Individual 3rd	Prize for the 3rd-lowest net individual score.
Twosome 1st	Prize for the twosome pair with the lowest combined net score.
Twosome 2nd	Prize for the 2nd-lowest twosome pair.
Foursome 1st	Prize for the foursome group with the lowest combined net score.
Mulligan Enable	Toggle mulligans on or off for this specific day (must also be enabled globally in the Mulligan Days section).

Note: Foursomes are automatically split into internal Twosome A and Twosome B sub-groups for two-person prize calculations. No separate twosome pairings need to be created inside a foursome.

Tip: Use **Copy Day 1** → **All Days** for consistent prize structures across a multi-day tournament, then adjust individual days afterward if different prizes apply on specific days.

Dollar Stepper Buttons

Each prize amount field has **+\$1** and **-\$1** stepper buttons flanking it. Click them to increment or decrement the prize by one dollar at a time — useful for fine-tuning amounts without retyping the entire value.

Prize Funding Verification

Below the prize fields, Tourlyx shows a live **funding check** comparing your total prize money commitment against the Total Funding available (entry fees + sponsor seed + mulligan revenue). The indicator turns green when prizes are fully funded and amber or red when prizes exceed or are significantly below the available pool.

Note: The funding indicator is advisory — it does not prevent you from saving prizes that exceed available funds. Use it as a sanity check before finalizing the prize structure.

Chapter 8 — Champion Payouts

Champion Payouts are the overall tournament prizes — separate from the per-day prizes — awarded to the top finishers based on their cumulative score across all days. They are funded by the **Sponsor Seed**.

Fixed Dollar Mode

Enter a specific dollar amount for each place (1st through 5th). The amounts are independent of the sponsor seed total.

1. Set **Payout Mode** to **Fixed \$**.
2. Enter the **Number of Prize Places** (1–5).
3. Enter the dollar amount for each place.
4. The system shows total committed vs. Sponsor Seed available.
5. Click **Save Champion Payouts**.

Percentage Mode

Enter a percentage of the Sponsor Seed for each place. Dollar amounts are calculated automatically and update whenever the seed total changes.

1. Set **Payout Mode** to **% of Sponsor Seed**.
2. Enter the **Number of Prize Places** (1–10).
3. Enter a percentage for each place. All percentages must total 100%.
4. Optionally click **Distribute Evenly** to apply the standard payout curve (40 / 25 / 20 / 10 / 5%).
5. Calculated dollar values appear beside each percentage.
6. Click **Save Champion Payouts**.

Include Champion Prizes in Financial Summary

The **Include in Summary** toggle controls whether champion prize winnings appear in the per-golfer Financial Summary P&L rows.

- **Toggle ON:** Champion prize winnings appear in each golfer's bottom-line P&L.;
- **Toggle OFF:** Champion prizes appear only in the Champion Standings tab and are excluded from P&L.; Use this when you pay champions separately outside the main financial settlement.

Tip: If your sponsor seed changes after prizes are set (e.g., a last-minute sponsor joins), dollar values in Percentage Mode update automatically. In Fixed Mode you must update the amounts manually.

Chapter 9 — Optional Side Features

Tourlyx supports a rich set of optional features that add extra excitement and revenue to your tournament. All are configured in the Setup page. Enable only the features your tournament uses — disabled features are hidden from all views.

9.1 — Mulligans

A mulligan allows a golfer to re-take a shot for a one-time flat fee per day. Each golfer is charged the mulligan fee only once per enabled day — regardless of how many times they use it on the course. Tourlyx tracks who purchased a mulligan each day and includes the revenue in the financial summary.

Prerequisite: Mulligans can only be activated after **Closest to the Hole (CTH)** is enabled. Enable CTH first (Section 9.2), then return here to activate Mulligans.

1. On the Setup page, open **Mulligan Days**.
2. Click the **Enable Mulligans** button.
3. Check each day on which mulligans are permitted.
4. Confirm the **Mulligan Price** in the Tournament Details section (default \$5.00). This is the flat fee charged once per golfer per day if they opt in.
5. On the Pairings and Scores pages, an **M** checkbox appears next to each golfer.
6. Check the box to record that the golfer purchased a mulligan. The single fee is charged and tracked automatically.

9.2 — Closest to the Hole (CTH)

CTH is a contest where the golfer whose tee shot lands closest to the hole on qualifying par-3 holes wins a prize. CTH must be explicitly enabled before it (and Mulligans) become active in the tournament.

The **sidebar navigation** shows a CTH status badge reflecting the current mode: *Not Played* (disabled), *Single Hole*, or *Multi-Hole*.

1. On the Setup page, open **Closest to the Hole**.
2. Click **Enable CTH** to activate the feature.
3. Choose the CTH mode:
 - **All Par 3 holes:** CTH applies to every par-3 hole on every day.
 - **Shortest hole only:** Only the shortest par-3 per day qualifies.
4. A preview shows which holes qualify based on your course data.
5. Configure how the CTH prize pot is funded (see below).
6. Click **Save**.

7. On the Scores page, mark the CTH winner for each qualifying hole.

CTH Prize Pot Funding

The CTH prize pot is funded differently depending on whether Mulligans are enabled:

- **Mulligans enabled:** The CTH pot is automatically funded by mulligan purchases. Each mulligan fee collected goes toward the CTH prize pool. No separate entry fee is needed — a note in the CTH section confirms this: *"CTH pot is funded by mulligan purchases — no separate entry fee needed."*
- **Mulligans disabled:** A dedicated **CTH Entry Fee** section appears. Set a per-golfer fee and choose how the pot is structured. The CTH entry fee is charged to every golfer and the revenue appears in the Financial Summary as a separate **CTH Fee** cost column.

CTH Entry Fee Settings (when Mulligans are off)

Field / Option	Description
CTH Entry Fee	Dollar amount charged per golfer to fund the CTH prize pot. Entered as a single dollar figure in the CTH Entry Fee field.
Tournament pot	One fee per golfer, paid once for the whole tournament. The total pot is split across all tournament days proportionally. Default setting.
Per day	Fee is charged per golfer per day — each day has its own independent CTH pot. A golfer in a 2-day tournament pays the fee twice.

A live pot calculator updates as you type: *"N golfers x M days x \$fee = \$X CTH pot."* This total is also included in the Tournament Funding breakdown on the Setup and home pages.

Tip: If your tournament uses Mulligans, the CTH pot is already funded — no need to set an entry fee. If you run CTH without Mulligans (e.g., because golfers want a dedicated CTH contest but no do-overs), set the CTH Entry Fee to collect a separate pot.

9.3 — Side Wager (Snake Bet)

The Side Wager is a last-day competition for the bottom portion of the field. The worst-performing golfers going into the final day enter a separate pot and compete against each other.

1. Open **Side Wager** in the Setup page.
2. Click **Enable Side Wager**.
3. Enter the **Wager Name** (e.g., "Snake Bet", "High Ball Pool").
4. Set the **Entry Fee** per golfer.
5. Set the **Bracket Size** — the percentage of the field that enters (default 50%). The system shows the calculated number of golfers and total pot.

6. Enter the **Payoff Percentages** for each prize place (must total 100%).
7. Click **Save**.

Note: Tourlyx automatically identifies which golfers fall in the bottom bracket going into the final day. No manual selection is needed.

9.4 — Pick N Prediction Wager

Pick N is a prediction contest where each participant picks N golfers they believe will perform best. The picker whose combined picks have the lowest total score wins the pot.

1. Open **Pick N** in the Setup page and click **Enable**.
2. Enter the **Wager Name** (e.g., "Pick 5 Contest").
3. Set the **Entry Fee** per picker.
4. Set **Number of Picks** — how many golfers each picker chooses (1–10).
5. Set the **Number of Prize Places** and **Payoff Percentages** (must total 100%).
6. Toggle **Show on Golfer Roster** and **Show on Leaderboard** as desired.
7. Click **Save**.
8. Go to the **Golfers** page to enter each picker's selections.

9.5 — Skins Side Bet (Starter / Pro / Club)

In Skins, each hole is worth one skin. The golfer or team with the outright lowest score wins the skin. Tied holes carry the skin forward (accumulating value). Skins is available on Starter and higher plans.

1. Open **Skins Side Bet** in Setup and click **Enable**.
2. Set **Fee Per Skin/Day** — dollar value of each skin.
3. Choose **Scoring**: Gross or Net (handicap-adjusted).
4. Choose **Grouping**: Individual (each golfer competes alone) or Twosome (pairs compete head-to-head).
5. Choose **Pot Scope**: Per Day (fresh pot each day) or Whole Tournament (one combined pot).
6. Add any **Notes** about special rules.
7. Click **Save**.

9.6 — Match Play Side Bet (Pro / Club)

Match Play is a hole-by-hole format where the golfer or twosome that wins the most holes wins the match. Tied holes are "All Square" — no carry-over. Match Play is available on Pro and Club plans.

1. Open **Match Play Side Bet** in Setup and click **Enable**.
2. Set the **Entry Fee** per person.

3. Choose **Scoring**: Net (default) or Gross.
4. Choose **Grouping**: Individual or Twosome.
5. Choose **Pot Scope**: Per Day or Whole Tournament.
6. Add any **Notes**.
7. Click **Save**.

9.7 — Custom Side Bets

Custom Side Bets are informal, informational contests that you record for tracking purposes only — longest drive, best dressed, closest to the pin on a specific hole, and similar one-off competitions. They may involve the entire field or just a subset of golfers. Custom Side Bets are handled entirely outside of Tourlyx's financial system and do **not** appear in the Financial Summary.

1. Navigate to the **Side Bets** section (tournament home or Leaderboard).
2. Click **Add Side Bet**.
3. Enter a **Name** and any **Notes** about the contest.
4. The entry is saved as an informational record and timestamp.

Note: Custom Side Bets are for record-keeping only. All financial settlement for these contests — collecting fees and paying prizes — is handled outside of Tourlyx.

9.8 — Nassau Side Bet (Pro / Club)

Nassau is a three-segment betting game played within each foursome. The Front 9, Back 9, and Overall 18 holes are each treated as a separate bet. The team with the lower score on each segment wins that bet. Nassau is available on Pro and Club plans and requires foursomes — it is skipped for groups of other sizes.

The **sidebar navigation** shows a Nassau status badge reflecting the active scoring configuration: *Not Played* (disabled), *Net*, or *Gross* — so you can confirm the scoring mode at a glance from any page.

Configuring Nassau

1. Click **Format** in the tournament navigation.
2. Scroll to the **Nassau Side Bet** section and click **Enable Nassau**.
3. Select which **Days** Nassau is active (multi-select; a day with no pairings will have no results).
4. Choose the **Format**: **2 vs 2** (two players per team) or **1 vs 3** (one solo player against the other three).
5. Choose the **Scoring Type**: **Net** (handicap-adjusted) or **Gross** (raw scores).
6. Choose the **Team Scoring Method** (2 vs 2 only): **Aggregate** (both players' scores summed per hole) or **Best Ball** (lowest individual score per hole counts). For 1 vs 3, Best Ball is always used for the team of three.

7. Enter the **Bet per Segment** — the dollar amount wagered on each of the three segments. The total exposure per player per round is shown automatically (bet × 3).
8. Click **Save**.

Nassau Field Reference

Field / Option	Description
Format	2 vs 2: Team A (positions 1 & 2) vs Team B (positions 3 & 4). 1 vs 3: Solo player (position 1) vs Best Ball of the other three.
Scoring Type	Net uses handicap-adjusted scores; Gross uses raw scores. The Handicap Basis setting on the Format page applies.
Team Scoring Method	Aggregate: sum of both players per hole. Best Ball: lowest individual score per hole. Applies to 2 vs 2 only; 1 vs 3 always uses Best Ball for the team.
Bet per Segment	Dollar amount wagered on each of Front 9, Back 9, and Overall. Maximum exposure per player per round = Bet × 3.
Nassau Days	Which tournament days run Nassau. Select any combination of days with foursomes.

How Nassau Scoring Works

Each segment (Front 9, Back 9, Overall) is decided independently:

- The team with the **lower segment total** wins that segment's bet.
- A **tied segment** is a push — no money changes hands.
- Winning a segment pays the bet amount; losing costs the same.
- If any golfer in the foursome is missing even one hole score, that day's Nassau is marked **In Progress** and excluded from financial totals until complete.

Note: In 1 vs 3 format, the solo player's payout per segment equals the full bet. Each team member's payout equals one-third of the bet.

Viewing Nassau Results

1. Click **Leaderboard** in the tournament navigation.
2. Select the **Nassau** tab.
3. Use the **day selector** to browse individual days, or toggle **Overall Standings** to see cumulative results across all Nassau days.

- Each foursome card shows Front 9 / Back 9 / Overall chips (Win / Loss / Push) in the header. Click to expand for the full segment breakdown and 18-hole scorecard.

Tip: Use the Print buttons on the Nassau results page to generate a compact or expanded printout of Nassau results — useful for posting at the 19th hole.

9.9 — Wolf Side Bet (Pro / Club)

Wolf is a per-hole rotating betting game for foursomes. On each hole, one player — the "Wolf" — plays solo against the combined Best Ball of the other three players. The Wolf position rotates through all four players, one hole at a time. Wolf is available on Pro and Club plans and requires foursomes.

The **sidebar navigation** shows a Wolf status badge reflecting the active configuration: *Not Played* (disabled), *Push*, or *Carryover* — matching the tie rule you selected during setup.

Configuring Wolf

- Click **Format** in the tournament navigation.
- Scroll to the **Wolf Side Bet** section and click **Enable Wolf**.
- Select which **Days** Wolf is active.
- Choose the **Scoring Type: Net** (handicap-adjusted) or **Gross**.
- Enter the **Bet per Hole**. The theoretical maximum exposure per round is shown automatically (bet × 18).
- Choose the **Tie Rule: Push** (tied hole = no bet) or **Carryover** (tied hole's bet accumulates and is added to the next decided hole).
- Click **Save**.

Wolf Field Reference

Field / Option	Description
Scoring Type	Net uses handicap-adjusted scores; Gross uses raw scores. The Handicap Basis setting on the Format page applies.
Bet per Hole	Dollar amount wagered on each of the 18 holes. Theoretical maximum exposure per player = Bet × 18.
Wolf Days	Which tournament days run Wolf. Select any combination of days with foursomes.

Tie Rule	Push: a tied hole is a no-bet and play moves on. Carryover: the tied hole's bet is added to a running pot that goes to the winner of the next decided hole.
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How Wolf Scoring Works

The Wolf rotates by position — Hole 1: Player A, Hole 2: Player B, Hole 3: Player C, Hole 4: Player D, Hole 5: Player A again, and so on.

- **Wolf wins:** Wolf's score beats the Best Ball of the other three → Wolf collects the bet from each of the three opponents.
- **Team wins:** Best Ball beats the Wolf → each team member collects one-third of the bet from the Wolf.
- **Tie (Push rule):** No money changes hands; play moves to the next hole.
- **Tie (Carryover rule):** The hole's bet is added to a running pot. The pot is awarded to whoever wins the next decided hole. If hole 18 is still a push, any remaining pot is annulled.
- If any golfer is missing any hole score, that day's Wolf is marked **In Progress** and excluded from financial totals until complete.

Viewing Wolf Results

1. Click **Leaderboard** in the tournament navigation.
2. Select the **Wolf** tab.
3. Use the **day selector** to browse individual days, or view the **Overall Standings** table for cumulative totals.
4. Expand a foursome card to see the hole-by-hole Wolf rotation (A/B/C/D per hole), net winnings per player per hole, and — when Carryover is enabled — the running carryover pot amount.
5. The **score reveal** section shows each player's gross scores with the Wolf's winning holes highlighted in amber and the team's Best Ball winner in green.
6. **Per-Player Drill-Down:** Click any player's name inside an expanded foursome card to open that player's hole-by-hole detail. The drill-down shows Winnings, Fees, and Net for every hole so each golfer can verify exactly how their Wolf total was calculated.

Actual vs. Rounded Amounts

Because Wolf divides bet amounts three ways on every hole, results can include fractional cents. The **Actual / Rounded** toggle at the top of the Wolf results tab switches between exact calculated amounts and amounts rounded to the nearest cent — useful when settling up in cash.

Per-Day Financial Breakdown

When a tournament runs Wolf on multiple days, the expanded foursome card shows a **per-day financial summary** for each player — the net Wolf result from each individual day — in addition to the cumulative

total. Switch between days using the day tabs at the top of the Wolf results page.

Tip: Carryover pots can grow large on a stretch of tied holes. The Wolf results page shows the running pot amount on every hole so players can see exactly what is at stake.

Chapter 10 — Building the Golfer Roster

The Golfer Roster is the list of all participants. Every score, pairing, and financial record is tied to a golfer record, so it is important to have accurate information — especially handicap — before pairings are created.

Adding Golfers Manually

1. Click **Golfers** in the tournament navigation.
2. Click **Add Golfer** (green button, upper right).
3. Fill in the golfer details (see field reference below).
4. Click **Save Golfer**. The golfer appears in the roster.
5. Repeat for each participant.

Field / Option	Description
First Name	Optional. Golfer's first name.
Last Name	Required. Golfer's last name.
Gender	Male or Female (default: Male). Affects the Shirt Size label — a Women's badge appears automatically when Female is selected, helping you order the correct apparel.
Handicap	USGA handicap index (whole numbers, e.g., 14). Default is 0 (scratch). Use the +/- buttons or type directly. Used for net score calculations.
Email	Optional. Used to send tournament invitations and for golfer identification.
Phone	Optional. For contact purposes; printed on the roster if provided.
GHIN	Optional. USGA GHIN number for official handicap verification.
Shirt Size	Optional. Useful for ordering tournament shirts or apparel. A Women's badge appears next to this label when the golfer's gender is set to Female.
Tee	The tee color this golfer plays from. Overrides the tournament default tee.
Note	Free-text field for any additional notes about the golfer.

Filtering and Searching the Roster

- Use the **search bar** to filter golfers by name or email.

- Use the **Gender** filter dropdown to display only Male or Female golfers — useful when organizing separate tee assignments or ordering gender-specific apparel.

Importing Golfers from CSV

For large fields, import the entire roster at once using a CSV file.

1. Prepare a CSV file with columns in this order:

`First, Last, Handicap, Email, Phone, GHIN, ShirtSize, Tee, Note`

2. On the Golfers page, click **Import CSV**.
3. Upload your file or paste the CSV contents into the text area.
4. Review the preview and click **Import**. All golfers are added in bulk.

Editing and Removing Golfers

- Click the pencil icon on a golfer card to edit their details.
- Click the trash icon to delete. Scores tied to a deleted golfer are also removed.

Sending Invitations & Update Notices

The **Send Invitations** feature emails golfers their tournament details — date, location, tee time, and playing partners. Tourlyx automatically sends the right type of email for each golfer: a first-time **invitation** or a follow-up **update notice**, depending on whether that golfer has been emailed before.

How to Send Invitations

1. Click **Golfers** in the tournament navigation.
2. Click the **Send Invitations** button (envelope icon) near the top of the page.
3. Select the golfers you wish to email. Only golfers with a saved email address appear in the list.
4. Click **Send**. Tourlyx delivers a personalized email to each selected golfer.

Invite vs. Update Emails

Tourlyx tracks whether each golfer has been emailed before and automatically chooses the correct email type:

- **First-time Invitation** — sent when a golfer has never been emailed. Subject line: *"You're invited: [Tournament Name]"*. Contains the tournament date, location, assigned tee time, and playing partners.
- **Update Notice** — sent when a golfer has already received an invitation. Subject line: *"Update: [Tournament Name]"*. Compares the current tournament details against what was in the previous email and highlights any fields that changed.

Note: Changed fields (date, location, tee time) appear in the update email with an amber highlight and a "Was: [old value]" line beneath them, making it easy for golfers to spot what is different. If nothing has changed, the email includes a note confirming it is simply a reminder.

Invited Badge on Golfer Cards

After a golfer is emailed, their roster card displays an **Invited** badge showing the date the most recent email was sent. This lets you see at a glance who has been notified and who still needs to be contacted — without having to open any external email tool.

What Is Included in the Email

Field / Option	Description
Tournament Name	The official name shown prominently in the email header.
Date	Tournament start date and total number of days (e.g., "Saturday, July 12, 2026 (3 days)").
Location	Course or city as entered in Tournament Details (omitted if not set).
Your Tee Time	The golfer's assigned tee time and group name, pulled from the Tee Times page. For multi-day tournaments, the earliest scheduled day is shown.
Playing Partners	Names of the other golfers in the same group as the recipient.
RSVP Button	A one-click button that opens a pre-addressed reply email to the tournament director.

Tip: Set up Tee Times before sending invitations — golfers receive their specific tee time and partner names in the email. If tee times are not yet assigned, the email still delivers the date and location, and you can send an update once pairings are finalized.

Tip: Use the Update Notice feature whenever tournament details change after the initial invite — simply select all golfers and send again. Each golfer's email will clearly show only what changed since the last message.

Pick N — Entering Golfer Picks

If the Pick N wager is enabled, each participant must select N other golfers as their picks before the tournament begins.

1. Each golfer card shows a **Set N Picks** button.
2. Click it to open the picks modal.

3. Select exactly N golfers from the roster.
4. Click **Save Picks**.
5. Use **Randomize All** or **Import Pick CSV** for bulk operations.

Tip: Export your roster as a CSV (**Export CSV** button) to keep a backup or share it with co-organizers before the tournament begins.

Chapter 11 — Creating Pairings & Groups

Pairings determine which golfers play together each day. Tourlyx supports Twosomes, Threesomes, and Foursomes. Foursomes are automatically divided into Twosome A and Twosome B sub-groups for two-person prize calculations.

Navigating to Pairings

1. Click **Pairings** in the tournament navigation.
2. If the tournament is multi-day, select the day tab at the top.

Option A — Auto-Generate Pairings

Auto-Generate creates random groups based on your configured Group Type.

1. Click **Auto-Generate Pairings**.
2. Confirm the dialog — existing pairings for this day will be replaced.
3. Tourlyx shuffles golfers randomly into groups of the configured size.
4. If the field does not divide evenly, a **Ghost Fill-in** banner appears.

Option B — Manual Pairings

1. Click **Manual** to enter the manual pairing editor.
2. Click **Add Group** and select the group type.
3. Assign golfers to each slot by selecting from the dropdown.
4. Mark **Blind Draw (BD)** for any slot whose golfer's score is tracked independently.
5. Click **Save Pairings**.

Ghost Fill-ins

A ghost fill-in completes a group when the field does not divide evenly. Because ghost players pay that day's entry fee, they are full participants in every respect: their scores count toward the group's combined prize calculation, they compete for individual standings, and they are eligible for all prizes — including second-chance prize opportunities.

Ghost player names are displayed in **gold** throughout the app — on the Leaderboard, Financial Summary, Nassau results, Wolf results, Skins, Match Play, and Scores pages — so they are immediately identifiable at a glance.

1. When a ghost is needed, a yellow banner appears at the top of the Pairings page.

2. Select a golfer from the dropdown for each open slot.
3. Click the dice icon to let Tourlyx choose a suitable ghost automatically.
4. Click **Assign**. The ghost slot is filled and the banner clears.

Note: Tourlyx warns you (with an orange highlight) if a twosome pair appears together on multiple days of a multi-day tournament — useful for ensuring variety in pairings.

Mulligan Purchases on the Pairings Page

If mulligans are enabled for this day, an **M** checkbox appears next to each golfer. Check it to record a mulligan purchase as an alternative to recording it on the Scores page.

Undo Pairings Changes

Tourlyx maintains up to 10 undo snapshots. Click **Undo** to restore the previous pairing state — especially useful after an accidental auto-generate.

Printing Pairings

Click **Print** to generate a printable pairings sheet: 3-column group cards with golfer names, tee assignments, handicaps, and the day's weather summary.

Chapter 12 — Tee Times

Tee times allow you to assign a specific starting time to each group. This is optional but recommended for organized shotgun or tee-time starts.

Setting Up Tee Times

1. Click **Tee Times** in the tournament navigation.
2. Select the day.
3. Click **Add Tee Time**.
4. Select the **Time** from the dropdown (7:00 AM to 2:00 PM range).
5. Link one or more **Pairings** to this tee time.
6. Click **Save**. Repeat for all groups.

Tip: Tee times appear on the printed Pairings sheet next to each group, making distribution to golfers straightforward.

Chapter 13 — Entering Scores

Score entry is the primary live activity during your tournament. Tourlyx auto-saves scores as you enter them, so multiple devices can be used simultaneously by different scorers.

Accessing Score Entry

1. Click **Scores** in the tournament navigation.
2. Select the day tab.
3. Golfers are listed alphabetically by default. Use the **Sort** toggle to switch to Foursome/Group order.
4. Use **Collapse All** to collapse all expanded golfer cards at once — helpful for quickly navigating to a specific golfer in a large field.

Entering a Score

1. Find the golfer using the **Go To Golfer** search bar at the top of the page. Begin typing a name and the field auto-completes inline — press **Enter** or click to jump to that golfer's card.
2. Click the score cell for the hole you want to enter.
3. Type the gross score. Pressing a single digit automatically advances to the next hole.
4. Scores auto-save with a brief delay. A saving indicator confirms persistence.
5. Continue for all 18 holes for each golfer.

Field / Option	Description
Standard Entry	Type the numeric gross score. Single-digit input advances automatically to the next hole.
Tap Mode	Enable Tap Mode to cycle scores by clicking: par-1 → par → par+1 → par+2 → blank. Ideal for tablet or mobile entry.
Score Cap	Configured in Setup. By default scores are capped at double par. Enable Allow Actual Scores in Setup to remove the cap.

Voice Score Entry

Voice Score Entry lets you dictate scores hands-free — ideal when walking the course with a clipboard is inconvenient. Your device's microphone listens for a golfer name followed by hole scores and enters them automatically.

1. On the Scores page, tap the **microphone icon** (or press the voice button) to begin a voice session.

2. Say the golfer's name clearly. Tourlyx identifies the golfer from your roster.
3. Speak each hole score in order: *"Four, three, five..."*
4. Tourlyx enters the score for the current hole and advances automatically.
5. Say "**Skip**" to skip a hole, "**Back**" to re-enter the previous hole, or "**Undo**" to remove the last entry.
6. Say "**Stop**" or tap the microphone icon again to end the session.

Note: Voice entry requires a browser that supports the Web Speech API (Chrome on desktop/Android works best). The feature is unavailable in browsers that do not support it — the microphone icon will not appear in those cases.

Recording Mulligans

If mulligans are enabled for this day, an **M** checkbox appears in the golfer's score row. Check it to record that the golfer purchased a mulligan. The flat mulligan fee is charged once — checking the box is all that is needed.

Marking CTH Winners

On par-3 CTH holes, mark the winner directly in the score entry view. A CTH badge highlights that hole for the winner and the result flows into the Leaderboard.

Tip: To avoid network latency during scoring, assign a dedicated scorer per foursome. Tourlyx handles concurrent saves from multiple devices gracefully.

Chapter 14 — Leaderboard & Results

The Leaderboard is the results hub. It updates in real time as scores are entered and is organized into tabs based on which features are enabled for your tournament. The **Financial Summary** tab is shown by default when you open the Leaderboard.

Accessing the Leaderboard

Click **Leaderboard** in the tournament navigation.

Leaderboard Tabs

Financial Summary

Default tab. Detailed per-golfer financial ledger — all costs and prizes. See Chapter 15 for full details.

Overall

Individual standings by net (or gross) score with day-by-day breakdown and prize amounts per finishing position.

Groups

Twosome and Foursome group standings sorted by combined net score, showing group prize amounts.

Champion Standings

Cumulative multi-day champion rankings with payout amounts per place, funded by the Sponsor Seed. Click any golfer's row to open their **per-hole scorecard modal** — showing gross and net scores hole-by-hole with a tab for each tournament day.

Skins

Hole-by-hole skins results: which golfer/team won each hole, carry-over skins, and prize value.

Match Play

Head-to-head match results: holes won per match, running differential, and final prize.

Nassau

Per-foursome Nassau results. Select a day or view overall standings. Each card shows Front 9 / Back 9 / Overall segment results (Win/Loss/Push). Expand for the full scorecard and per-player net amounts. Only appears when Nassau is enabled.

Wolf

Per-foursome Wolf results. Select a day or view overall standings. Expand a card to see the hole-by-hole Wolf rotation, carryover pot (if enabled), and each player's net per hole. Only appears when Wolf is enabled.

Side Bets

Custom side bet records: informational log of custom contests (e.g., longest drive). Financial settlement for these is handled outside Tourlyx.

Pick N

Prediction standings: picker name, chosen golfers, combined score of picks, and final ranking.

Tip: In the Champion Standings tab, click any golfer's name to open their full scorecard — a per-hole breakdown of gross and net scores with a separate tab for each day played. This is the fastest way to verify a champion's score before announcing results.

Note: The leaderboard reflects scores as entered. Refresh the page to see the latest standings if scores were changed on another device.

Chapter 15 — Financial Summary

The Financial Summary gives you a complete money-in / money-out breakdown for every golfer. It is the definitive settlement document — use it to collect fees, pay prizes, and verify that the books balance.

Financial Summary Columns

Field / Option	Description
Entry Fee	The base entry fee charged to this golfer.
Mulligans	Total mulligan fees charged (quantity x mulligan price). Only shown when Mulligans are enabled.
CTH Fee	Per-golfer CTH entry fee charged. Only shown when CTH is enabled <i>and</i> Mulligans are disabled. The column total in the footer shows the full CTH pot collected across all golfers.
Side Wager	Side wager entry fee charged to eligible golfers.
Pick N	Pick N entry fee charged.
Skins	Skins entry fee charged.
Match Play	Match Play entry fee charged.
Day Prizes	Sum of individual, twosome, and foursome day prizes won.
CTH Prize	CTH prize won. The footer of this column shows the total CTH prizes paid out across all golfers.
Champion Prize	Champion payout won (shown here only if Include in Summary is ON).
Side Wager Prize	Side wager contest winnings.
Pick N Prize	Pick N contest winnings.
Skins Prize	Skins pot winnings.
Match Play Prize	Match Play pot winnings.
Nassau Net	Net winnings or losses from Nassau across all completed Nassau days. Positive = won more bets than lost. Only shown when Nassau is enabled.

Wolf Net	Net winnings or losses from Wolf across all completed Wolf days. Positive = won more holes than lost. Only shown when Wolf is enabled.
Net P&L;	Total winnings minus total costs. Positive = owed to golfer. Negative = golfer owes.

Per-Day Breakdown

Expand any golfer's row to see a day-by-day detail of how each amount was calculated — which day's individual prize they won, which day's skins, etc. A **Print** button inside the expanded row lets you print just that golfer's detailed financial breakdown as a receipt.

Ghost Player Rows

When a golfer appears as a ghost fill-in on one or more days, their Financial Summary row rolls up all ghost-day entry fees and any prizes won as a ghost into the golfer's master row. Ghost player names appear in **gold** in the Financial Summary, consistent with every other view in the app.

Printing the Financial Summary

Click **Print** at the top of the Financial Summary tab to generate a full invoice-style sheet with color-coded income (green) and expense (red) columns. You can also print an individual golfer's breakdown by expanding their row and clicking the **Print** button within it.

Tip: The total of all golfers' Net P&L; should sum to approximately zero — money in equals money out. If it does not, verify that all prize configurations are complete and all scores have been entered.

Chapter 16 — Printing & Exporting

Tourlyx has dedicated print views for every major section, optimized for standard paper with professional color coding.

Print Views Available

Field / Option	Description
Golfer Roster	Two-column layout: golfer name, contact info, handicap, tee color, and GHIN. Includes a tournament header.
Pairings Sheet	Three-column card layout with group names, golfer names, handicaps, tee assignments, and the day's weather forecast.
Scorecard	Full 18-hole scorecard with all golfers, per-hole scores, and course par. Yardage rows for every available tee box are shown beneath the par row. Each yardage row displays the tee's color swatch (a small colored square) instead of a text label, keeping the scorecard compact and readable.
Financial Summary	Invoice-style P&L; table. Green for income, red for expense. Net P&L; in the rightmost column. Print the full summary or an individual golfer's row from within the expanded detail view.
Leaderboard	Clean standings table suitable for posting at the clubhouse or emailing to participants.
Winner's Certificate	A formal certificate awarded to the tournament champion. Displays the tournament name, champion's name, finishing score, and date. If a tournament logo has been uploaded, it is printed prominently at the top of the certificate. When the Print Sponsor Names option is enabled, a "Presented by" footer lists all sponsor names at the bottom.

Tip: Tee color swatches on the printed scorecard match the actual colors configured for each tee (e.g., blue for Blue tees, red for Red tees). When printing in black and white, tee names fall back to text labels automatically.

How to Print

1. Navigate to the relevant page (Golfers, Pairings, Scores, Leaderboard, Financial).
2. Click the **Print** button.
3. A print-optimized view opens along with your browser's print dialog.

4. Select paper size and orientation as prompted.
5. Print or save as PDF.

Exporting Data

- **Export Golfer Roster:** Click **Export CSV** on the Golfers page.
- **Export Pick N Entries:** Click **Export CSV** on the Pick N management panel.

Chapter 17 — Sharing & Access Control

Tourlyx supports multiple users per tournament through role-based access control. Add co-organizers, scorers, or read-only viewers without sharing your login credentials. The number of collaborators you can invite depends on your plan.

Tournament Member Roles

Field / Option	Description
Owner	Full access: edit all tournament data, manage members, invite others, and delete the tournament. There is exactly one Owner per tournament — the account that created it.
Editor	Can enter scores, manage pairings, update golfer records, and edit tournament details. Cannot manage members or delete the tournament.
Viewer	Read-only access to the leaderboard, financial summary, and pairings. Cannot make any changes.

Collaboration Seat Limits by Plan

Inviting collaborators is a plan-gated feature. Your plan determines how many Editor and Viewer seats are available per tournament. The invited person does **not** need their own paid subscription — they access the tournament through your invitation.

Plan	Editor Seats	Viewer Seats	Notes
Free / Trial	0	0	No collaboration — solo organizer only.
Starter	1	2	One scorer + two read-only viewers per tournament.
Pro	5	Unlimited	Up to 5 editors; unlimited viewers.
Club	Unlimited	Unlimited	No seat restrictions.

Note: Seat limits are per tournament, not per account. A Starter subscriber running three different tournaments can invite one Editor into each of those three tournaments.

How Invitations Work

When you send an invitation, Tourlyx emails the recipient a secure link. Clicking the link creates a free Tourlyx account for them (if they don't already have one) and grants immediate access to your tournament at the role you selected. They do not need to purchase a subscription.

1. Click **Members** in the tournament navigation.
2. Click **Invite Member** (upper right). The button is disabled if your plan has no available seats.
3. Enter the person's **email address**.
4. Select a **role** — Editor or Viewer. Role cards are grayed out with a lock icon if that role's seats are full.
5. Click **Send Invitation**. The recipient receives an email with a sign-in link.
6. Their entry appears in your Members list immediately as **Pending** (yellow dot) until they click the link.
7. Once they sign in, their status changes to **Active** (green dot).

Seat Usage Display

The Members page header shows live seat usage beneath the title — for example, "Editors: 1 / 1" or "Viewers: 0 used". Counts turn amber when a seat type is full. Free and Trial plan owners see an upgrade prompt instead of seat counts, since collaboration is not available on those plans.

Changing or Removing a Member

- Only the tournament **Owner** can manage (change or remove) members.
- Use the **role dropdown** on a member's card to switch them between Editor and Viewer.
- Click the **trash icon** to remove a member. This frees up their seat immediately.

Tip: Need more seats? Upgrade your plan at any time from the sidebar badge or Pricing page. The new seat allowance takes effect immediately — no need to re-invite anyone.

Chapter 18 — Quick-Reference Glossary

Key terms and fields used throughout Tourlyx.

Field / Option	Description
Blind Draw (BD)	A golfer physically in a group whose score is tracked independently from the group for prize purposes.
Bracket Size	In the Side Wager, the percentage of the field (bottom performers) that enters the wager.
Champion Payouts	Overall tournament prizes funded by the Sponsor Seed, awarded to top cumulative finishers.
Course Handicap	A player's handicap adjusted for the specific course and tees, calculated from handicap index, course rating, and slope.
Course Library	A Pro/Club feature that lets you save fully configured courses to your account and instantly import them into any future tournament.
CTH	Closest to the Hole — a contest for the tee shot landing nearest the pin on par-3 holes. Must be enabled before Mulligans can be activated. The prize pot is funded by mulligan revenue (when Mulligans are on) or by a dedicated CTH Entry Fee (when Mulligans are off).
CTH Entry Fee	A per-golfer fee that funds the CTH prize pot when Mulligans are disabled. Configured in the CTH Setup section. Can be structured as a single Tournament pot (one fee per golfer shared across all days) or a Per-Day pot (fee charged each day, each day has its own independent pot). Appears as a 'CTH Fee' column in the Financial Summary.
Double Par Cap	The default maximum score per hole (e.g., 8 on a par-4). Prevents extreme scores from distorting standings.
Editor Seat	A collaboration slot that allows an invited user to enter scores and manage tournament data. The number of available Editor Seats is determined by the tournament owner's plan (Starter: 1, Pro: 5, Club: unlimited). Free/Trial plans have no Editor Seats.
Entry Fee	The flat fee each golfer pays to participate in the tournament.

Ghost Fill-in	A stand-in golfer used to complete an uneven group. Because they pay that day's entry fee, ghost players are full participants: their scores count toward the group's prize calculation, they compete for individual prizes, and they are eligible for second-chance prizes.
Invited Badge	A badge displayed on each golfer card after they have been emailed, showing the date the most recent invitation or update notice was sent.
GHIN	Golf Handicap and Information Network — the USGA's official handicap tracking system.
Handicap Basis	How much of a golfer's handicap applies: Full (100%), 3/4 (75%), 1/2 (50%), or Gross (0%).
Carryover Pot	In Wolf (Carryover tie rule): the accumulated bet from one or more tied holes. Awarded to the winner of the next decided hole. Any pot remaining after hole 18 is annulled.
Match Play	A format where each hole is won by the low scorer; the player/team winning the most holes wins. Available on Pro and Club plans.
Mulligan	A flat-fee purchase that entitles a golfer to use do-over shots during that day's round. The fee is charged once per golfer per enabled day, regardless of how many times they use it. Requires CTH to be enabled.
Nassau	A three-segment betting game played within each foursome. Front 9, Back 9, and Overall 18 are each a separate bet. Supports 2 vs 2 or 1 vs 3 formats and Net or Gross scoring. Available on Pro and Club plans.
Net Score	Gross score minus the golfer's handicap allowance. Used for most prize calculations.
Pick N	A prediction wager where participants pick N golfers they believe will score best.
Plan Change	Existing subscribers can upgrade or downgrade their plan directly from the Pricing page. A confirmation modal shows the prorated cost or credit, card on file, and next billing date.
Print Sponsor Names	A per-tournament toggle that adds a "Presented by" footer listing all sponsor names on the Winner's Certificate and Financial Summary print views.
Pot Scope	For Skins and Match Play: whether the prize pool resets each day or accumulates for the whole tournament.

Side Wager	A last-day competition for the bottom-performing percentage of the field (e.g., Snake Bet).
Skins	A hole-by-hole format where the outright low scorer wins the skin. Tied holes carry forward. Available on Starter and higher plans.
Wolf	A per-hole rotating betting game for foursomes. One player (the Wolf) plays solo against the Best Ball of the other three. The Wolf position rotates through all four players each hole. Supports Push or Carryover tie rules. Available on Pro and Club plans.
Wolf Rotation	The sequence in which each player in a foursome takes the Wolf position. Player A is Wolf on hole 1, Player B on hole 2, C on hole 3, D on hole 4, then cycles back.
Slope Rating	A measure of course difficulty for bogey golfers. Standard is 113. Used in handicap calculations.
Sponsor Seed	Total dollar amount contributed by sponsors, used to fund Champion Payouts.
Stableford	A scoring system where points are earned per hole vs. par (birdie = 2 pts, par = 1 pt, bogey = 0 pts).
Tournament Clone	A copy of an existing tournament containing all settings and the golfer roster, but with a blank scorecard. Useful for recurring annual events.
Update Notice	A follow-up email sent to a golfer who has already received an invitation. Automatically chosen by Tourlyx when re-sending invitations. Highlights any fields (date, location, tee time) that changed since the last email.
Trial Plan	A 14-day free period available to all new accounts. After expiry, a subscription is required to continue.
Voice Score Entry	A hands-free score entry mode that uses your device's microphone. Speak a golfer's name and then hole scores to enter them without touching the screen.

Thank you for using **Tourlyx** — the professional way to run your golf tournament. For support, feature requests, or feedback, contact us through the app.

Good luck on the course!